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DECUS NO.

8-502

TITLE

INTERRUPT DUPLICATOR FOR BINARY OBJECT TAPES

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DATE

January 5, 1972

SOURCE LANGUAGE

PAL III

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## INTERRUPT DUPLICATOR FOR BINARY OBJECT TAPES

Hardware: 4-K PDP-8 series computer with one or more on-line Teletypes, optional high speed reader and/or punch.

Function: Copies absolute binary tapes (produced by PAL, MACRO, ODT, etc.) from any of three readers onto any one of three punches. The routine will not copy SABR or other relocatable binaries.

Core required: Main program, locations 10-306, in any core field  
Storage buffer, locns. 307-4000 in the same field  
Interrupt, locations 0-7 in field 0.

To use: Load the duplicator binary into the core field of your choice. Set instruction and data field switches (in a multi-field machine) to that field. Load address=0200. Now set the switch register for:

	<u>Teletype punch:</u>	<u>TTY punch, code 41:</u>	<u>High spd. punch:</u>
	6046	6416	6026
[PDP-8/E:	6040	6410	6026]

Load the tape to be duplicated into the reader of your choice and turn the reader on (if a Teletype reader, turn TTY to LINE). Turn on the punch chosen above. Turn off all other devices capable of causing interrupts. Start the central processor at the console.

Brief outline of operation: The reader and punch run asynchronously until the source tape is read or the storage buffer filled. The reader then halts until the punch has caught up. If necessary, the storage buffer is filled and emptied many times over. When duplication is complete, the computer halts with the computed checksum displayed in the AC lights; this should agree with the punched checksum on both tapes. The user can restart the duplicator by pressing CONTINUE; the routine skips the initial 6046 (or whatever), thus avoiding a blank between the trailer of one program on a segmented binary tape and the leader of the next.

Premature halts: The duplicator halts if it detects error in high-order bits. Check the listing for the exact error made.

Ascii text: Ascii text, e.g. diagnostics from the assembler, is ignored if enclosed in rubouts. Stray Ascii is flagged as an error.

/ROUTINE TO COPY BINARY OBJECT TAPES ON ANY  
/OF THREE DEVICES, USING PROGRAM INTERRUPT.

/MAIN PROGRAM: MAY BE LOADED INTO ANY CORE FIELD

/LOAD ADDRESS=200. SET SWITCH REGISTER TO THE  
/INITIALIZATION CODE OF THE PUNCH IN USE:  
/6046, 6026, ETC. NOW START.

0200	7410	START,	SKP	
0201	5205		JMP .+4	/RESTART AFTER 'CONTINUE'
0202	7604		LAS	/READ INIT. CODE FROM S.R.
0203	3204		DCA .+1	
0204	0000		0	/EXECUTE IT
0205	4216	RESTR,	JMS SETUP	
0206	3154		DCA CKSUM	
0207	3107		DCA LDR+1	/INITIAL MODE, CODE 200=LEADER
0210	3155		DCA FLAG1	/FLAG1=-1 WHEN RDNG. EVEN FRAMES,
			/	=0 WHEN RDNG. ODD FRAMES
0211	3156		DCA FLAG2	/FLAG2=-1 IN ASCII MODE,
			/	=0 WHEN READING PROGRAM DATA
0212	4141		JMS TRAILR	
0213	6001	WAIT,	ION	
0214	5214		JMP .	/WAIT LOOP
0215	5213		JMP .-2	/RETURN FROM INTERRUPT
0216	0000	SETUP,	0	
0217	6032		KCC	/START READERS
0220	6402		KCC2	
0221	6014		RFC	
0222	1177		TAD SKIP	/DO NOT SKIP READER FLAGS
0223	3237		DCA STEER	/ (CF. 'FLAGS', BELOW)
0224	1306		TAD KBOTM	
0225	3010		DCA 10	/SET POINTERS TO STOR. BUFFER
0226	1010		TAD 10	
0227	3011		DCA 11	
0230	5616		JMP I SETUP	
0231	3020	FLAGS,	DCA ADRS	
0232	6011		RSF	
0233	5237		JMP .+4	
0234	6012		RRB	
0235	4021		JMS TEST	
0236	6014		RFC	
		/LOW-SPEED DEVICES:		
0237	7410	STEER,	SKP	
0240	5253		JMP PUNCH	/IGNORE READER FLAGS
			/	IF BUFFER IS FILLED
0241	6031		KSF	
0242	5246		JMP .+4	
0243	6034		KRS	
0244	4021		JMS TEST	
0245	6032		KCC	
0246	6401		KSF2	
0247	5253		JMP .+4	
0250	6404		KRS2	
0251	4021		JMS TEST	
0252	6402		KCC2	

0253	6021	PUNCH,	PSF	
0254	5257		JMP .+3	
0255	4270		JMS FETCH	
0256	6026		PLS	
0257	6041		TSF	
0260	5263		JMP .+3	
0261	4270		JMS FETCH	
0262	6046		TLS	
0263	6411		TSF2	
0264	5267		JMP .+3	
0265	4270		JMS FETCH	
0266	6416		TLS2	
0267	5016		JMP BACK	
0270	0000	FETCH,	0	
0271	1162		TAD AC	/ZERO?
0272	7450		SNA	
0273	5277		JMP .+4	
			/	NO, 7600. DO TRAILER.
0274	2153		ISZ COUNT	
0275	5670		JMP I FETCH	
0276	5016		JMP BACK	
			/	
0277	1010		TAD 10	/YES, ANY DATA READY?
0300	7041		CIA	
0301	1011		TAD 11	
0302	7700		SMA CLA	
0303	5016		JMP BACK	/NO DATA READY; RETURN
0304	1411		TAD I 11	/READY: FETCH DATUM FROM STOR.
0305	5670		JMP I FETCH	
0306	0306	KBOTM,	.	/BOTTOM OF STORAGE BUFFER
			*16	
		BACK,		
0016	7600	M200,	CLA 400	
0017	5420		JMP I .+1	
0020	0000	ADRS,	0	
0021	0000	TEST,	0	
0022	3014		DCA 14	
0023	1014		TAD 14	
0024	1047		TAD M376	
0025	7750		SPA SNA CLA	
0026	5034		JMP NONRBT	
0027	2156	RBT,	ISZ FLAG2	/CHANGE STATE OF FLAG2
0030	7040		CMA	
0031	3156		DCA FLAG2	
0032	3155		DCA FLAG1	
0033	5421		JMP I TEST	
0034	2156	NONRBT,	ISZ FLAG2	
0035	5041		JMP NONASC	
0036	7040	ASCII,	CMA	
0037	3156		DCA FLAG2	/RESTORE -1
0040	5421		JMP I TEST	
0041	3156	NONASC,	DCA FLAG2	/CLEAR FLAG
0042	2155		ISZ FLAG1	/EVEN OR ODD FRAME?
0043	5100		JMP ODD	
0044	1014	EVEN,	TAD 14	
0045	1133		TAD M100	
0046	7700		SMA CLA	
0047	7402	M376,	HLT	/CODE>77, AN ERROR
0050	1014		TAD 14	
0051	3160		DCA LEVEN	

0052	1014	CHECK,	TAD 14	
0053	1154		TAD CKSUM	
0054	3154		DCA CKSUM	
0055	1014	STORE,	TAD 14	
0056	3410		DCA I 10	
0057	1177		TAD SKIP	
0060	3107		DCA LDR+1	/TREAT CODE 200 AS TRAILER
			/	(END OF BIN. TAPE)
0061	1010		TAD 10	
0062	7700		SMA CLA	
0063	5421		JMP I TEST	/STORAGE NOT FILLED;
			/	CONTINUE READ-IN.
0064	3540		DCA I PSTEER	/FULL UP, STOP INPUT
0065	6001		ION	
0066	5066		JMP .	/WAIT FOR PUNCH TO CATCH UP
0067	1010		TAD 10	
0070	7041		CIA	
0071	1011		TAD 11	
0072	7710		SPA CLA	/CAUGHT UP YET?
0073	5065		JMP --6	/NO
0074	4477		JMS I PSETUP	/YES
0075	5476		JMP I .+1	
0076	0213		WAIT	
0077	0216	PSETUP,	SETUP	
0100	1014	ODD,	TAD 14	
0101	1016		TAD M200	
0102	7510		SPA	
0103	5122		JMP DATA	
0104	7440		SZA	
0105	5112		JMP FLD	
0106	3155	LDR,	DCA FLAG1	/NEXT FRAME IS ODD
0107	0000		0	/((0 OR SKP)
0110	5421		JMP I TEST	/AFTER LEADER
0111	5127		JMP END	/AFTER TRAILER
0112	1133	FLD,	TAD M100	
0113	7510		SPA	
0114	7602		CLA HLT	/200<CODE<300, AN ERROR
0115	0157		AND K7	
0116	7640		SZA CLA	
0117	7402		HLT	/FLD. OP. SHOULD END IN 0
0120	3155		DCA FLAG1	
0121	5055		JMP STORE	
0122	7240	DATA,	CLA CMA	
0123	3155		DCA FLAG1	/NEXT FRAME WILL BE EVEN
0124	1014		TAD 14	
0125	3161		DCA LODD	
0126	5052		JMP CHECK	
0127	3540	END,	DCA I PSTEER	/SKIP READER FLAGS
0130	1010		TAD 10	
0131	7041		CIA	
0132	1011		TAD 11	
0133	7700	M100,	SMA CLA	
0134	5170		JMP EXIT	
0135	6001		ION	
0136	5136		JMP .	
0137	5127		JMP END	
0140	0237	PSTEER,	STEER	

0141	0000	TRAILR,	0	
0142	1133		TAD M100	
0143	3153		DCA COUNT	
0144	1016		TAD M200	/7600; PUNCH READS 200
0145	6001		ION	
0146	5146		JMP .	
0147	1153		TAD COUNT	
0150	7640		SZA CLA	
0151	5144		JMP .-5	
0152	5541		JMP I TRAILR	
0153	0000	COUNT,	0	
0154	0000	CKSUM,	0	
0155	0000	FLAG1,	0	
0156	0000	FLAG2,	0	
0157	0007	K7,	7	
0160	0000	LEVEN,	0	
0161	0000	LODD,	0	/LAST EVEN & ODD FRAMES
0162	0000	AC,	0	
*167				
0167	0030	K30,	30	
0170	1167	EXIT,	TAD K30	
0171	4141		JMS TRAILR	
0172	1160		TAD LEVEN	
0173	1161		TAD LODD	
0174	7041		CIA	/SUBTRACT TAPE CKSUM FRAMES
			/	FROM TOTAL COMPUTED CKSUM
0175	1154		TAD CKSUM	/TRUE COMPUTED CKSUM
0176	7402		HLT	/USER CHECKS AC LIGHTS
			/	AGAINST PUNCHED CKSUM
0177	7610	SKIP,	CLA SKP	/RESTART BY 'CONTINUE'

# FIELD 0

*0				
0000	0000		0	/FOR INTERRUPT RTRN. ADRS.
0001	6244		RMF	
0002	3407		DCA I POINTR	/STORE AC IN 'AC'
0003	1000		TAD 0	
0004	7001		IAC	/RETURN TO 'JMP .' PLUS 1
0005	5406		JMP I .+1	
0006	0231		FLAGS	
0007	0162	POINTR,	AC	

KCC2=6402  
 KRS2=6404  
 KSF2=6401  
 TSF2=6411  
 TLS2=6416

AC	0162
ADRS	0020
ASCII	0036
BACK	0016
CHECK	0052
CKSUM	0154
COUNT	0153
DATA	0122
END	0127
EVEN	0044
EXIT	0170
FETCH	0270
FLAGS	0231
FLAG1	0155
FLAG2	0156
FLD	0112
KBOTM	0306
KCC2	6402
KRS2	6404
KSF2	6401
K30	0167
K7	0157
LDR	0106
LEVEN	0160
LODD	0161
M100	0133
M200	0016
M376	0047
NONASC	0041
NONRBT	0034
ODD	0100
POINTR	0007
PSETUP	0077
PSTEER	0140
PUNCH	0253
RBT	0027
RESTR	0205
SETUP	0216
SKIP	0177
START	0200
STEER	0237
STORE	0055
TEST	0021
TLS2	6416
TRAILR	0141
TSF2	6411
WAIT	0213